**FOR IMMEDIATE RELEASE**

**SQUARE ENIX COLLECTIVE ANNOUNCES**

**CIRCUIT SUPERSTARS IS COMING TO PLAYSTATION®4 ON 27TH January 2022**

*Racing to a New Platform in the New Year*

**LONDON ( 16th December, 2021)** – [SQUARE ENIX® Ltd.,](http://eu.square-enix.com/en/change/langs) and [Original Fire Games](https://www.originalfiregames.com/) today announced that the top-down racing game [*CIRCUIT SUPERSTARS*](https://store.steampowered.com/app/1097130/Circuit_Superstars/)*, is coming to* PlayStation®4 consoles on 27th January 2022. A competitive game with a charming edge; built by racing fans, for racing fans – *CIRCUIT SUPERSTARS* is already available for purchase on PC via Steam® and Xbox One.

The game celebrates generations of multi-disciplinary motorsport, focusing on tactile driving that feels great – but also with a high skill ceiling, that will have players spending hours honing their perfect lap. Noisy Pixel hailed *CIRCUIT SUPERSTARS* to be a “*...racer with depth that is both surprising and rewarding"* while PC Invasion noted that the game is *"Glowing with polish and attention to detail"*. TheRace.com also celebrated *CIRCUIT SUPERSTARS* as a game *"...packed with features that true motorsport fans will enjoy”.*

PS4® racers will have the opportunity to cross-play with their friends playing on PC (via Steam®) or Xbox and will have access to the garage of their dreams, packed with 12 vehicles ready to compete on any of the 19 different tracks available, set in 13 vibrant locations. Players can also enjoy a range of customisable liveries for both driver and cars, in addition to helmets and victory celebrations which can be unlocked by levelling up. There’s a racing style for everyone, with multiple motorsport disciplines represented in the game including Rallycross, Open Wheel Single-Seaters, Trucks, GT racing and plenty more free content to come in the future!

CIRCUIT SUPERSTARS for PS4 will be available on 27th January 2022. The game is also available now on PC (via Steam®) and Xbox One, also planned for release on the Nintendo Switch™ system in the second quarter of 2022.

For further information please visit: <http://www.circuit-superstars.com/>

**Related Links:**

**Steam:** <https://store.steampowered.com/app/1097130/Circuit_Superstars/>   
**Xbox:** <https://www.microsoft.com/store/productid/9ph3rr8mvfjl>

**Twitter:** <https://twitter.com/circuitsup>

**Facebook:** <https://www.facebook.com/CircuitSUP/>

**YouTube:** <https://www.youtube.com/user/SquareEnixCollective>

**Instagram:** <https://www.instagram.com/circuitsuperstars>

***About Original Fire Games***

Original Fire Games is a small team originally started by three siblings from Mexico: Carolina, Carlos and Alberto Mastretta. Together they have a combined total of 14 years in game development, as well as more than 15 accumulated years of real motor racing experience. They are bringing every bit of that expertise and passion to Circuit Superstars to make a competitive game with a charming edge. Circuit Superstars is a love letter to the world of motorsport – made for the fans, by the fans.

***About Square Enix Collective***

Square Enix Collective® is a London-based division of Square Enix Ltd. The Collective programme was launched in 2014 to assist indie game developers build community awareness for hundreds of games pitches and has helped teams to raise in excess of $1.2 million via Kickstarter campaigns. Collective has now published and distributed a range of indie titles since April 2016 and is on the look-out for great new projects and talented teams to work with globally – whether it’s publishing support for a development that’s already funded, or investment to help the creation of a game.

***About Square Enix Ltd.***

Square Enix Ltd. develops, publishes, distributes and licenses SQUARE ENIX®, EIDOS® and TAITO® branded entertainment content in Europe and other PAL territories as part of the Square Enix group of companies. Square Enix Ltd. also has a global network of leading development studios such as Crystal Dynamics® and Eidos Montréal®. The Square Enix group of companies boasts a valuable portfolio of intellectual property including: FINAL FANTASY, which has sold over 164 million units worldwide; DRAGON QUEST®, which has sold over 83 million units worldwide; TOMB RAIDER®, which has sold over 85 million units worldwide; and the legendary SPACE INVADERS®. Square Enix Ltd. is a London-based, wholly owned subsidiary of Square Enix Holdings Co., Ltd.

More information on Square Enix Ltd. can be found at <https://square-enix-games.com>.

***About BBC Studios***

BBC Studios, a global content company with bold British creativity at its heart, is a commercial subsidiary of the BBC Group, supporting the licence fee and enhancing programmes for UK audiences. Able to take an idea seamlessly from thought to screen and beyond, its activities span content financing, development, production, sales, branded services, and ancillaries across both its own productions, and programmes and formats made by high-quality UK independents. Award-winning British programmes made by the business are internationally recognised across a broad range of genres and specialisms, with brands like Strictly Come Dancing/Dancing with the Stars, Top Gear, Doctor Who and Bluey. BBC Studios has offices in over 20 markets globally, including ten production bases in the UK and production bases or partnerships in a further nine countries around the world. The company, which ordinarily makes around 2000 hours of content a year for both the BBC and third parties including Apple, Netflix and Migu, is a champion for British creativity around the world.  It is also a committed partner for the UK’s independent sector through a mix of equity partnerships, content investment and international distribution for programme titles.

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